

YMCA of Greater Charlotte Basketball League Rules Grid

Game Management	U6	U8	U10	U12	U14 & Above
Ball Size	Size 5 (27.5)	Size 5 (27.5)	Size 6 (28.5)	Size 6 (28.5)	Girls Size 6 (28.5) & Boys Size 7 (29.5)
Basket Height	8'	8'	10'	10'	10'
Court Size	50'x4 - 84'x50'	74'x50' - 84'x50'	84'x50' - 94'x50'	84'x50' - 94'x50'	84'x50' - 94'x50'
Coach Positioning	1 Coach On Court per team to officiate/assist	Own Team's Bench Area	Own Team's Bench Area	Own Team's Bench Area	Own Team's Bench Area
Score Kept	No	No	Yes	Yes	Yes
Switch Baskets At Half	No	Yes	Yes	Yes	Yes
Number of officials	N/A (Coaches will officiate play)	1	1	2	2
Home/Away Jersey	Home Light Color/Away Dark Color	Home Light Color/Away Dark Color	Home Light Color/Away Dark Color	Home Light Color/Away Dark Color	Home Light Color/Away Dark Color
Game Management	U6	U8	U10	U12	U14 & Above
Time Outs	1 - 60 Second & 1 - 30 Second	1 - 60 Second & 1 - 30 Second	2 - 60 Second & 2 - 30 Second	2 - 60 Second & 2 - 30 Second	2 - 60 Second & 2 - 30 Second
3 Point Distance	N/A	N/A	19' 9"	19' 9"	19' 9"
Free Throw Distance	N/A Inbound at halfcourt	N/A Inbound at half court	15' enter lane on release	15' enter lane on release	15' enter lane on release
Playing Time	Equal Playing Time (Sub every 5 Min)	Equal Playing Time (Sub every 5 Min)	Equal Playing Time (sub coach discretion)	Equal Playing Time (sub coach discretion)	Equal Playing Time (sub coach discretion)
Game Time	2 - 10 Minute Halves	2 - 15 Minute Halves	2 - 20 Minute Halves	2 - 20 Minute Halves	2 - 20 Minute Halves
Halftime	3 Minutes	3 Minutes	3 Minutes	3 Minutes	3 Minutes
Clock Stoppages	N/A	N/A	*Dead balls last 2 minutes of 2nd half	*Dead balls last 2 minutes of 2nd half	Dead Ball last 1 minute of 1st half & *last 2 minutes of 2nd half
Play	U6	U8	U10	U12	U14 & Above
Start/Jump Balls	Away starts with Ball	Away starts with ball	Away starts with ball	Yes to Start	Yes to Start
Backcourt Violation	No	Yes, but no time limit to cross + teachable moment	Yes, 10 seconds to cross	Yes, 10 seconds to cross	Yes, 10 seconds to cross
3 Sec & Inbounding Violations	No to both	No to Both	3 second lane & 5 second inbound	3 second lane & 5 second inbound	3 second lane & 5 second inbound
5 Seconds/Closely Guarded	No	No	No	Yes, dead ball only	Yes, dead ball only
3 Point Shots	No	No	Yes	Yes	Yes
Fastbreak	No	No	Yes	Yes	Yes
Stealing	No stealing allowed, teachable moment	On pass only + 1st half teachable moment/2nd half called	Yes	Yes	Yes
Blocking	No	No	Yes	Yes	Yes
Set Defense	Man to Man	Man to Man no help defense	Man to Man with help defense	Any Defense	Any Defense
Press Defense	No - set up at 3 point line	No - set up at 3 point line	Half Court press last 2 minutes of 2nd half	Half Court last 2 minutes of 2nd half	Full Court last 1 minute of 1st half & *last 2 minutes of 2nd half
Double Team	No	No	No	Yes	Yes
Overtime	No	No	No	**Yes in post season	**Yes in post season
Fouls	U6	U8	U10	U12	U14 & Above
Common Fouls	Goaltending	Offensive team receives basket			
	Lane Violation (3 seconds)	Change of possession			
	Travelling	Change of possession			
	Palming	Change of possession			
	Shooting Foul	Free throws if applicable age group			
	Technical Foul	Free Throw to opponent and meeting with sports staff			
*Up by 20+ points	There will be a running clock during the last 2 minutes of 2nd half if a team is up by 20+ points				
**Overtime:	Overtime will be played only during end of season tournament games for divisions U-12+. Overtime clock will start at 5 minutes and will run continuously, except for all whistles/dead balls the last 1 minute of game.				
Teachable Moments	In our developmental age groups U-6 and U-8 the YMCA's encourages teachable moments throughout game play, especially in the beginning of the season to focus on the development and education of the player. There may be times when an official or coach may not enforce a call but may use this as a time to education and teach.				